

DEVELOPMENT OF STUDENTS' CREATIVITY SKILLS BASED ON INTERACTIVE TEACHING METHODS AND TECHNOLOGIES

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ABSTRACT

In the article, there is a scientific-practical discussion of the harmony of educational and physiological processes related to the reading activity of students in the primary school period, and the issues of proper development of the child's perception in this process. Information provided.

Keywords: individual, ability, talent, logic, thinking.

ANNOTATSIYA

Maqolada o'quvchilarning boshlang'ich sinf davridagi o'qish faoliyati bilan bog'liq ta'limiy va fiziologik jarayonlar uyg'unligi, bu jarayonda bolaning idrok etish qobiliyatini to'g'ri rivojlantirish masalalari to'g'risida ilmiy- amaliy ma'lumotlar taqdim etilgan.

Kalit so'zlar: individual, qobiliyat, iqtidor, mantiq, tafakkur.

To enlarge the fantastic level of personnel education in Uzbekistan, to create the fundamental stipulations for the coaching of notably qualified specialists based on worldwide standards, to set up shut cooperation relations between each greater training organization and the main scientific and academic establishments of the world, to the instructional system Wide introduction of advanced pedagogical technologies, educational packages and academic substances based totally on international instructional standards, high quality use of interactive methods in the improvement of cutting-edge expert expertise and innovative skills of students, scientific-pedagogical personnel is one of the pressing issues. It is stated in the action approach for the in addition improvement of the Republic of Uzbekistan, such as "further improvement of the continuing education system, growing the chances of first-rate schooling services,

helping and realizing the creative and intellectual workable of the young generation”1 tasks are defined. Accordingly, it is necessary to boost students’ innovative skills based on interactive teaching methods. In our country, as a result of regular reforms aimed at creating stipulations for a person, his all-round development and well-being, the realization of his interests, bringing the pleasant and efficiency of education to a new level, opportunities for the development of innovative abilities of students are being created on the foundation of interactive educating methods.

The most important duties of schooling are to equip a character with scientific knowledge, competencies and abilities. Education as a kind of human recreation has quite a few meanings. That is, to create knowledge, abilities and abilities in newcomers is to structure their worldview, ideas and beliefs and to advance their abilities. Through education, expertise gathered thru human trip is given to the younger generation, necessary competencies and abilities, and beliefs are formed. Education is a joint activity of the instructor and students, and it has a two-way character, that is, both the instructor and the scholar actively participate in it. The trainer instills knowledge, capabilities and abilities based totally on a plan and application with a specific goal in mind, and the scholar actively learns it. Communication is a complex, difficult, conflicting process. In this process, such strategies as intuition, perception, creativeness and thinking, which belong to the human psyche, take an lively part and play an essential role. It is to create abilities and skills in them, that is, to instruct serious logical questioning capable of revealing the truth. In today’s hastily creating generation of contemporary globalization and information, in addition improvement and improvement of training can’t be accomplished except the implementation of a range of varieties of innovation in the teaching process. Creative skills, self-development and creative thinking are necessary motivations in revolutionary education. The right and splendid use of modern technologies in the instructional process is vital in figuring out the creative conceivable of primary school college students and in developing their motivation for creative thinking. Creativity is a Latin phrase that ability “creation” or “making out of nothing.” Creativity is a realistic (practical) action performed by an individual, which have to replicate a positive novelty, new ideas. The thought of creativity displays diversity, curiosity, wondering and unconventionality. Today, it is necessary for a predominant school instructor to have creativity and creativity, and this factor is an necessary aspect in the formation and development of these qualities in students throughout the instructional process.

The potential of important college college students to assume creatively and the nature of creativity is manifested in their communication, thinking, emotions and sure types of activities for the duration of the educational process. Creativity is additionally mirrored as an essential component of talent. According to Patti Drapeau, innovative

wondering is first and principal complete wondering about a unique issue. In fact, complete thinking requires students to count number on many ideas in the overall performance of a number assignments, problems and tasks. That is, when completing the project and solving the problem, the pupil looks for countless solutions, and then chooses the most appropriate answer amongst them. The innovative strategy of the teacher to the educating process is considered an necessary component for college students to grasp and apply the knowledge, abilities and competencies given in the lesson. The teacher's creativity guarantees two conditions in the lesson:

- Attracting the attention and hobby of low-assimilation students, college students who are bored with the aid of the "uniformity" in the lesson, to the lesson process

- Creates an opportunity to identify, develop and inspire creative wondering and innovative activity in students. In conclusion, each creative and innov onative basic faculty trainer have to identify and continuously improve the innovative questioning capabilities of his students.

The use of didactic video games is also very positive in teaching students to assume independently. Didactic games help to increase a child's motivation to study. There can be no intellectual development besides the game, the way of life of conduct is fashioned in the infant during the game. In the process of didactic play, the child develops confidence in his very own strength, learns to act freely and specific his opinion freely. Begins to specific unbiased thoughts. For example: in the recreation "Find the excess from the text". The pupil reads and analyzes the text. While analyzing the text, he thinks independently, finds a redundant sentence and eliminates it. Here he works independently and draws conclusions. It teaches students to think independently whilst working on the photo in the textbook. He observes the photograph and expresses his opinion, participates in the query and answer, creates a story based on the picture, expresses his opinion. In the "Understand Me" game, the student is proven a word written on paper or a photograph is shown. After reading that word, the student creates an impartial text with this phrase as a title. If a photograph is shown, it will create a text based totally on this picture. Primary college mom tongue, reading. There are many possibilities to teach students to think independently in mathematics classes, and its use is effective. Getting to work on the textual content is one of the best ways to educate independent thinking. The testimonies given in the textbooks and the questions and solutions conducted with the college students after reading the poems additionally have a right effect. For example: "Which persona did you like?" "Who would you like to be in this story?" such questions assist students to develop their independent thinking.

Books play an important position in the formation of independent questioning skills in children. Independent thinking competencies must be formed no longer solely in mother tongue and studying classes, however additionally in mathematics classes.

Working with textbooks, video games in class, logical assignments, problematic, semi-research assignments to college students in order to shape thinking ability in mathematics classes in basic school students gives very appropriate results. An wonderful way to enhance impartial questioning skills in important grades is for the scholar to independently read, analyze, and clear up the hassle by using himself. For example, the sport “Continue”: The instructor starts to tell the content of the text, and one pupil continues it. In this example, all college students can participate in the story of the text. “Chain” game: this game can be performed the use of a few phrases in the text. The instructor starts through announcing a word, a scholar says the phrase that begins with the ultimate letter of the word, and all the college students can participate in the game. “Quick response”: The instructor or leader walks round the rows of students, makes one of the college students stand up and says the identify of a species. The scholar must locate a phrase for this kind and say it. The answer must be stated to the remember of three. The pupil who does no longer answer is out of the game. The game continues until solely one scholar remains. During such a game, pupils advance the capacity to be alert, suppose independently, learn to carefully take a look at the environment, and become greater fascinated in the occasions and happenings around them. We tried to illuminate the essence of the concepts of “independent education” and “independent work” in the presently used instructional system and pedagogical literature and lookup works. Sometimes the standards of impartial find out about and independent education are confused. Independent find out about can take location outdoor of the formal academic process, that is, except going to a unique educational institution, reading and studying independently and for my part based on instructional materials at home. The major aim of the 5 vital initiatives put forward via our honorable President nowadays is to discover and improve the unique innovative abilities of students and younger humans and to prepare their free time meaningfully and effectively. As the future of our free and affluent united states is in the arms of today’s students, we teachers and pedagogues ought to constantly hold this in thought and approach our occupation seriously. A person’s creativity is manifested in his thinking, communication, feelings, and positive kinds of activities. Creativity describes a individual as a entire or his precise characteristics. Creativity is additionally reflected as an essential element of talent. In addition, creativity determines mental sharpness. The improvement of creativity in students requires the acceptable agency of the instructing process, relying on the degree of knowledge, the stage of mastery, the supply of education, and didactic duties of students in gaining knowledge of the academic content.

Based on the development of students’ creativity skills, it is fabulous to pay distinct interest to the development of their specialized, i.e., pedagogical creativity

competence, in which it is excellent to make extensive use of contemporary statistics and conversation technologies, innovative strategies, interactive academic methods and technologies. Improving educational applications and technologies aimed at the non-stop improvement of students' innovative competence of educational institutions, as well as developing contemporary information-methodical assist that serves to develop the innovative skills of students, serves to make bigger the effectivity of the process.

Development of creative educational packages that serve to ensure the effectiveness of the reproductive, creative-research and innovation levels of the development of students' creative abilities in greater training institutions, and to evaluate the modifications in the improvement of creative competencies and skills of students.

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